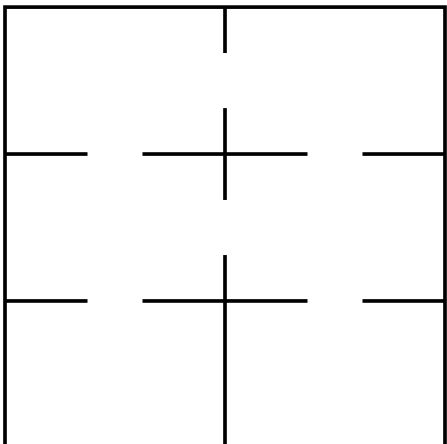
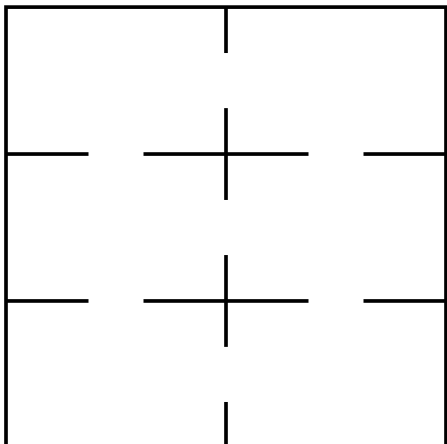
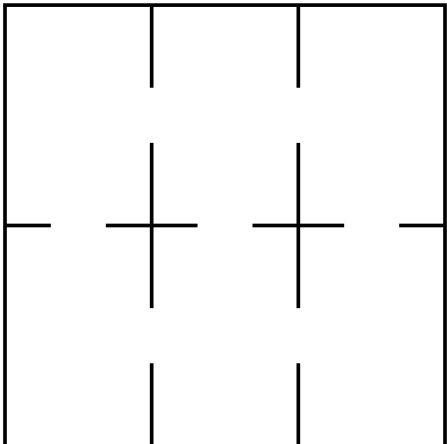
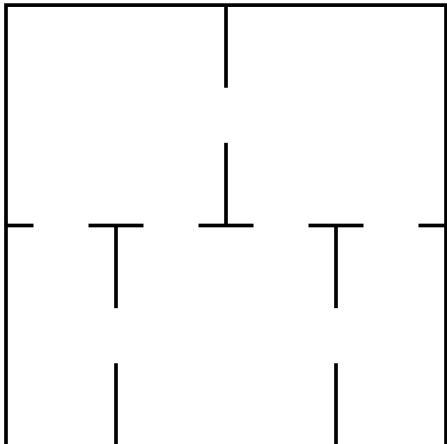
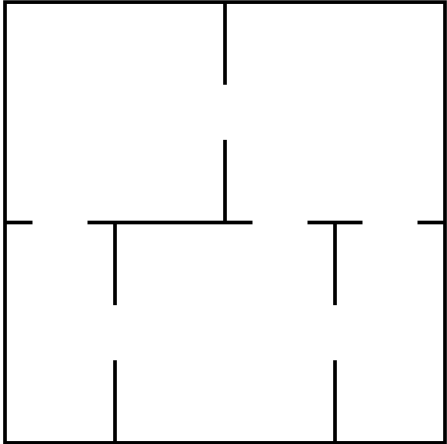
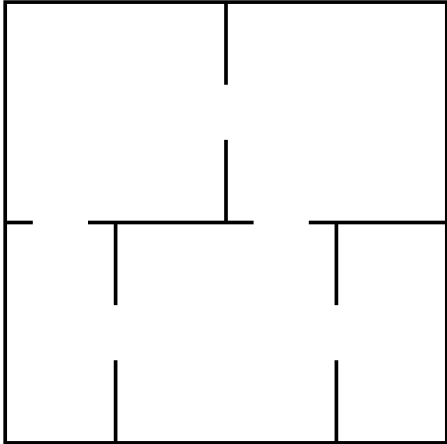


For each set of rooms, can you trace a path that goes through **each doorway exactly once**? (You can start in any room you want, your path can visit the same room more than once, and your path doesn't have to end in the same room where it started.)



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