King's Move is like Queen's Move, except you play with a King, which can move exactly one square left, down, or diagonally down and to the left.

For each square on this board:

- If you can beat a master if the King starts in that square and you go first, color the square blue.
- If you can beat a master if the King starts in that square and you go second, color the square red.
- If you can beat a master if the King starts in that square and you go either first or second, color the square purple.

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Rook's Move is like Queen's Move, except you play with a Rook, which can move any number of squares left or down.

For each square on this board:

- If you can beat a master if the Rook starts in that square and you go first, color the square blue.
- If you can beat a master if the Rook starts in that square and you go second, color the square red.
- If you can beat a master if the Rook starts in that square and you go either first or second, color the square purple.

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